## An introduction to Bayesian regression

Guest lecture for Psych 610/710 at UW–Madison

Tristan Mahr April 13, 2017 Slides and R code that produced them are online: https://github.com/tjmahr/Psych710\_BayesLecture

I gave a similar, more code-heavy version of this talk to the R Users Group: https://github.com/tjmahr/MadR\_RStanARM

- A little about me and how I got into Bayes
- Mathematical intuition building
- Bayesian updating
- Fitting a model with RStanARM
- Big takeaway ideas

# Background

- I am dissertator in Communication Sciences and Disorders
- I study word recognition in preschoolers
- For statistics, I mostly do multilevel logistic regression models
- R enthusiast

- I learned stats and R in this course with Markus Brauer and John Curtin.
- I still refer to the slides from this course on contrast codes.
- But now I'm a "Bayesian".

## A timeline

Open Science Collaboration (2015) tries to replicate 100 studies published in 3 psychology different journals in 2008.

- Boil a study down to 1 test statistic and 1 effect size.
- Replicate the study.
- Compare replication's test statistic and effect size against original.





#### Figure 1: Scatter plot of original vs replicated effect sizes

- Approximately 36% of the studies are replicated (same test statistic).
- On average, effect sizes in replications are half that of the original studies.



Figure 2: I don't know how to turn off the figure labeling feature

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- Most findings are probably false, and we knew that already.
- No, this is business as usual.
- Any credible discipline has to do this kind of house-cleaning from time to time.

Some reactionary:

- Replication creates an industry for incompetent hacks.
- Here come the methodological terrorists!

Some constructive:

- Everything is f'ed so what else is new?
- Increased rigor and openness are a good thing.

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**HARKing** Hypothesizing after results are known. Telling a story to fit the data.

Garden of forking data Conducting countless sub-tests and sub-analyses on the data.

**p-hacking** Doing these tests in order to find a significant effect.

**Selective reporting** Reporting only the tests that yielded a significant result.

• Perfectly fine if you know what you're doing.

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- Works great if you pre-register analyses. Provides error control.

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- Perfectly fine if you know what you're doing.
- Works great if you pre-register analyses. Provides error control.
- But vulnerable to exploitation.
- And many people don't know what they're doing.

I want to avoid these questionable practices.

I want to level up my stats and explore new techniques.

- Maybe more robust estimation techniques?
- Maybe machine learning techniques to complement conventional analyses?

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I want something less finicky than statistical significance.

- *p*-values don't mean what many people think they mean.
- Neither do confidence intervals.
- Statistical significance is not related to practical significance.





Data Analysis Using Regression and Multilevel/Hierarchical Models ANDREW GELMAN JENNIFER HILL

**Figure 3:** Cover of Data Analysis USing Regression and Multilevel/Hierarchical Models

I started reading the Gelman and Hill book.

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- Still the best treatment of multilevel models in R despite being 10 years old.

It emphasizes estimation, uncertainty and simulation.

Midway through, the book pivots to Bayesian estimation. (Multilevel models are kinda Bayesian because they borrow information across different clusters.) I'm down a rabbit hole, writing Stan (Bayesian) models to fit the models from the ARM book, and there is an influx of Bayesian tools for R.

- Statistical Rethinking, a book that reteaches regression from a Bayesian perspective with R and Stan, is released.
- New version of brms is released. This package converts R model code into Stan programs.
- RStanARM is released.
- A blog post circulates: "R Users Will Now Inevitably Become Bayesians".

I eat all this up. I become a convert.

The replication crisis sparked my curiosity, and a wave of new tools and resources made it really easy to get started with Bayesian stats.

My goal with this approach has been to make better, more honest scientific summaries of observed data.

# Classical regression versus Bayesian regression in a few plots

### The data

# Some toy data
davis <- car::Davis %>% filter(100 < height) %>% as\_data\_frame()
davis

#> # A tibble: 199 × 5						
#>		sex u	veight	height	repwt	repht
#>	< f	ctr>	<int></int>	<int></int>	$\langle int \rangle$	<int></int>
#>	1	М	77	182	77	180
#>	2	F	58	161	51	159
#>	3	F	53	161	54	158
#>	4	М	68	177	70	175
#>	5	F	<i>59</i>	157	59	155
#>	6	М	76	170	76	165
#>	7	М	76	167	77	165
#>	8	М	69	186	73	180
#>	9	М	71	178	71	175
#>	10	М	65	171	64	170
#>	#	with	189 m	ore rows	5	

## The data


#### Classical model provides the line of best fit



### Bayesian model's median line of fit



#### Median line and 20 other lines from posterior



#### Median line and 100 other lines from posterior



- Classical: There is a single "true" line of best fit, and I'll give my best estimate of it.
- Bayesian: There is a distribution of lines of fit—some more plausible than others—and I'll give you samples from that distribution.

# **Building mathematical intuitions**

- These slides and these examples are meant to illustrate the pieces of Bayes theorem.
- This is not a rigorous mathematical description of Bayesian probability or regression.

# $p(A \mid B)$ : probability of A given B

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Suppose that 95% of emails with the phrase "investment opportunity" are spam.

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Suppose that 95% of emails with the phrase "investment opportunity" are spam.

p(spam email | "investment opportunity") = .95

What would this probability express?

p("investment opportunity" | spam email)

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p("investment opportunity" | spam email)

That ordering matters.  $p(A \mid B)$  is not the same as  $p(B \mid A)$ .

#### A theorem about conditional probability.

$$p(B \mid A) = \frac{p(A \mid B) * p(B)}{p(A)}$$

I can never remember this equation with letters. Here's how I prefer to write it.

$$p(\mathsf{hypothesis} \mid \mathsf{data}) = rac{p(\mathsf{data} \mid \mathsf{hypothesis}) * p(\mathsf{hypothesis})}{p(\mathsf{data})}$$

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The "hypothesis" is typically something unobserved or unknown. It's what you want to learn about using the data.

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For regression models, the "hypothesis" is a parameter (intercept, slopes or error terms).

Bayes theorem tells you the probability of the hypothesis given the data.

How plausible is some hypothesis given the data?

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How plausible is some hypothesis given the data?

$$p(\mathsf{hypothesis} \mid \mathsf{data}) = rac{p(\mathsf{data} \mid \mathsf{hypothesis}) * p(\mathsf{hypothesis})}{p(\mathsf{data})}$$

Pieces of the equation:

$$posterior = rac{likelihood * prior}{average likelihood}$$

#### I got an email with the word "cialis" in it. Is it spam?

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- What I have is an email with the word "cialis".

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- What I want to know is spam-ness (versus ham-ness).
- What I have is an email with the word "cialis".

$$P(\mathsf{spam} \mid "\mathsf{cialis"}) = rac{P("\mathsf{cialis"} \mid \mathsf{spam}) * P(\mathsf{spam})}{P("\mathsf{cialis"})}$$

The two unconditional probabilities are base rates that need to be accounted for.

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The prior is the frequency of spam in general. The average likelihood is the frequency of the word "cialis" in emails.

$$P(\text{spam} \mid \text{"cialis"}) = \frac{\text{"cialis" freq. in spam * spam rate}}{\text{"cialis" freq.}}$$

Some people would argue that using Bayes theorem is not "Bayesian". After all, in this example, we're just counting the frequency of events.

It's kind of weird, but it is also true.

Simple event-counting is not what people usually mean by the word "Bayesian".

# $updated information = \frac{likelihood of data * prior information}{average likelihood of data}$

Bayes' theorem provides a systematic way to update our knowledge as we encounter new data.

# $\label{eq:updated} updated \ information = \frac{likelihood \ of \ data * prior \ information}{average \ likelihood \ of \ data}$

Bayes' theorem provides a systematic way to update our knowledge as we encounter new data.

updated beliefs  $\propto$  likelihood of data  $\ast$  prior beliefs

- Update your beliefs in proportion to how well the data fits those beliefs.
- Your beliefs have probabilities. You can quantify your uncertainty about what you know.

# Okay, but what is likelihood?

Sidenote: This is nifty. A lot of my stats training made more sense once I had a broader understanding of likelihood.

What is a statistical model?

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It's a description of how the data could have been generated.

IQ scores are normally distributed.

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$$IQ_i \sim Normal(\underbrace{\mu}_{mean}, \underbrace{\sigma}_{SD})$$

(The  $\sim$  means "sampled from" or "drawn from".)

 $\mu$  and  $\sigma$  are parameters for this model that change the center and spread of the normal bell curve.

The normative IQ model has  $\mu = 100$  and  $\sigma = 15$ .

How likely are the data in a given model?

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I never see it explained this way, but I think of likelihood as "fit". How the well data fits in a given model. We found some IQ scores in an old, questionable dataset.

```
library(dplyr)
iqs <- car::Burt$IQbio
iqs
#> [1] 82 80 88 108 116 117 132 71 75 93 95 88 111 63
#> [15] 77 86 83 93 97 87 94 96 112 113 106 107 98
```

We found some IQ scores in an old, questionable dataset.

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library(dplyr)
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#> [1] 82 80 88 108 116 117 132 71 75 93 95 88 111 63
#> [15] 77 86 83 93 97 87 94 96 112 113 106 107 98
```

IQs are designed to have a normal distribution with a population mean of 100 and an SD of 15.

How well do these data fit in that kind of bell curve?
## Density as height on a bell curve



Figure 4: A hypothetical bell curve with a mean of 100 and SD of 15.

## Density measures likelihood



Figure 5: Likelihood of an IQ of 90

- Height of each point on curve is density around that point.
- Higher density regions are more likely.
- Data farther from peak density is less likely.



Figure 6: Density of IQ scores drawn a bell curve with mean 100.



**Figure 7:** Density of IQ scores drawn a bell curve with mean 130. The fit is terrible.

Density function dnorm(xs, mean = 100, sd = 15) tells us the height of each value in xs when drawn on a normal bell curve.

# likelihood (density) of each point dnorm(iqs, 100, 15) %>% round(3) #> [1] 0.013 0.011 0.019 0.023 0.015 0.014 0.003 0.004 0.007 #> [10] 0.024 0.025 0.019 0.020 0.001 0.008 0.017 0.014 0.024 #> [19] 0.026 0.018 0.025 0.026 0.019 0.018 0.025 0.024 0.026 Density function dnorm(xs, mean = 100, sd = 15) tells us the height of each value in xs when drawn on a normal bell curve.

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Likelihood of all points is the product. These quantities get vanishingly small so we sum their logs instead. (Hence, **log-likelihoods**.)

```
# 2 * 10<sup>-50</sup> is vaaaaaaanishingly small!
prod(dnorm(iqs, 100, 15))
#> [1] 2.276823e-50
```

```
# log scale
sum(dnorm(iqs, 100, 15, log = TRUE))
#> [1] -114.3065
```

Log-likelihoods provide a measure of how well the data fit a given normal distribution.

Which mean best fits the data? Below average IQ (85), average IQ (100), or above average IQ (115)? (Higher is better.)

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```
sum(dnorm(iqs, 85, 15, log = TRUE))
#> [1] -119.0065
sum(dnorm(iqs, 100, 15, log = TRUE))
#> [1] -114.3065
sum(dnorm(iqs, 115, 15, log = TRUE))
#> [1] -136.6065
```

```
sum(dnorm(iqs, 85, 15, log = TRUE))
#> [1] -119.0065
sum(dnorm(iqs, 100, 15, log = TRUE))
#> [1] -114.3065
sum(dnorm(iqs, 115, 15, log = TRUE))
#> [1] -136.6065
```

Of these three, the data fit best with the "population average" mean (100).

We just used a **maximum likelihood** criterion to choose among these alternatives!

We have some model of how the data could be generated. This model has tuneable parameters.

The IQs are drawn from a normal distribution with an SD of 15 and some unknown mean.

Likelihood is how well the observed data fit in a particular data-generating model.

Classical regression's "line of best fit" finds model parameters that maximize the likelihood of the data.

## **Bayesian models**

Let's consider all integer values from 70 to 130 as equally probable means for the IQs. This is a flat or uniform prior.

Here's our model.

$$\begin{split} \mathrm{IQ}_i &\sim \mathsf{Normal}(\mu, \sigma = 15) & [\mathsf{likelihood}] \\ \mu &\sim \{\mathsf{integers from 70 to 130}\} & [\mathsf{prior for } \mu] \end{split}$$

We are going to use **grid approximation** for this example. That means systematically exploring about a bunch of parameter values. (It's mostly useful for illustrating how Bayes' theorem works.)

```
df_iq_model <- data_frame(
    # Candidate mean value
    mean = 70:130,
    # Probability of each candidate mean right now
    prob = 1 / length(mean),
    # Probability of each candidate mean during the last update
    previous = NA real )</pre>
```

# Probabilities sum to 1					
<pre>sum(df_iq_model\$prob)</pre>					
#> [1] 1					
df_iq_model					
#>	# A	tibbl	e: 6	1 × 3	
#>		mean		prob	previous
#>	<	int>		<dbl></dbl>	> <dbl></dbl>
#>	1	70	0.016	639344	L NA
#>	2	71	0.016	639344	L NA
#>	3	72	0.016	639344	L NA
#>	4	73	0.016	5 <i>393</i> 44	L NA
#>	5	74	0.016	5 <i>393</i> 44	L NA
#>	6	75	0.016	5 <i>393</i> 44	L NA
#>	7	76	0.016	539344	L NA
#>	8	77	0.016	539344	L NA
#>	9	78	0.016	539344	L NA
#>	10	79	0.016	639344	L NA
#>	#	. wit	h 51	more	rows



We observe one data-point, y = 82, and update our prior information using the likelihood of the data at each possible mean.

```
df_iq_model$previous <- df_iq_model$prob
likelihoods <- dnorm(iqs[1], df_iq_model$mean, 15)
# numerator of bayes theorem
df_iq_model$prob <- likelihoods * df_iq_model$prob
sum(df_iq_model$prob)
#> [1] 0.01306729
```

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sum(df_iq_model$prob)
#> [1] 0.01306729
```

That's not right! We need the *average likelihood* to ensure that the probabilities add up to 1. This is why it's sometimes called a *normalizing constant*.

```
# include denominator of bayes theorem
df_iq_model$prob <- df_iq_model$prob / sum(df_iq_model$prob)
sum(df_iq_model$prob)
#> [1] 1
```



We observe another data-point and update the probability with the likelihood again.

```
df_iq_model$previous <- df_iq_model$prob</pre>
likelihoods <- dnorm(iqs[2], df_iq_model$mean, 15)</pre>
df_iq_model$prob <- likelihoods * df_iq_model$prob</pre>
# normalize
df_iq_model$prob <- df_iq_model$prob / sum(df_iq_model$prob)</pre>
df_iq_model
#> # A tibble: 61 × 3
#> mean prob previous
#> <int> <dbl> <dbl>
#> 1 70 0.02551519 0.02422865
#> 2 71 0.02801128 0.02549920
#> 3 72 0.03047942 0.02671736
#> 4 73 0.03287154 0.02786958
#> 5 74 0.03513768 0.02894257
#> 6
        75 0.03722765 0.02992359
        76 0.03909289 0.03080065
#> 7
#> 8
        77 0.04068830 0.03156283
        78 0.04197406 0.03220045
#> 9
```



And one more...

```
df_iq_model$previous <- df_iq_model$prob</pre>
likelihoods <- dnorm(iqs[3], df_iq_model$mean, 15)</pre>
df_iq_model$prob <- likelihoods * df_iq_model$prob</pre>
# normalize
df_iq_model$prob <- df_iq_model$prob / sum(df_iq_model$prob)</pre>
df_iq_model
#> # A tibble: 61 × 3
      mean prob previous
#>
#>
     <int> <dbl>
                           <dbl>
#> 1
        70 0.01490139 0.02551519
#> 2 71 0.01768232 0.02801128
#> 3
        72 0.02070434 0.03047942
#> 4 73 0.02392174 0.03287154
#> 5
        74 0.02727304 0.03513768
#> 6
        75 0.03068201 0.03722765
#> 7
        76 0.03405991 0.03909289
        77 0.03730890 0.04068830
#> 8
        78 0.04032654 0.04197406
#> 9
        79 0.04301093 0.04291726
#> 10
4 4
        with E1 mana mana
```



https://github.com/tjmahr/MadR\_RStanARM/blob/master/ assets/simple-updating.gif

## Connecting Bayes' theorem to linear regression

I learned stats in this course, so I bet you probably write regression models as a one-liner like:



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Data generating model: Observation  $y_i$  is a draw from a normal distribution centered around a mean.

We estimate the mean with a constant "intercept" term  $\alpha$  plus a linear combination of predictor variables (just  $x_1$  for now).

Let's re-write the model to make the normal-distribution part clearer. No more one-liner.

$$y_i \sim \text{Normal}(\text{mean} = \mu_i, \text{SD} = \sigma) \qquad [likelihood]$$
$$\mu_i = \alpha + \beta_1 * x_{1i} \qquad [linear model]$$

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$$\mu_i = \alpha + \beta_1 * x_{1i} \qquad [linear model]$$

Observation  $y_i$  is a draw from a normal distribution centered around a mean  $\mu_i$  with a standard deviation of  $\sigma$ .

The mean is a constant term  $\alpha$  plus a linear combination of predictor variables (just  $x_1$  for now).

(These equations describe the same models. It's just a different kind of notation.)

Consider a model of weight predicted by height...



Figure 8: It's like a tunnel of bell curves. The center of it moves with x.

To make the model Bayesian, we need to give prior distributions to parameters.

The parameters we need to estimate for regression:  $\alpha, \beta_1, \sigma$ .

To make the model Bayesian, we need to give prior distributions to parameters.

The parameters we need to estimate for regression:  $\alpha, \beta_1, \sigma$ .

 $y_i \sim \text{Normal}(\mu_i, \sigma)$ [likelihood] $\mu_i = \alpha + \beta_1 * x_{1i}$ [linear model] $\alpha \sim \text{Normal}(0, 10)$ [prior for  $\alpha$ ] $\beta_1 \sim \text{Normal}(0, 5)$ [prior for  $\beta_1$ ] $\sigma \sim \text{HalfCauchy}(0, 5)$ [prior for  $\sigma$ ]

- A classical model provides one model of many plausible models of the data. It'll find the parameters that maximize likelihood.
- A Bayesian model is a model of models. We get a *distribution of models* that are consistent with the data.

Parameters we need to estimate:  $lpha, eta_1, \sigma$ 

 $posterior = \frac{likelihood * prior}{average likelihood}$
Parameters we need to estimate:  $\alpha, \beta_1, \sigma$ 

$$posterior = \frac{likelihood * prior}{average likelihood}$$

$$P(\alpha, \beta, \sigma \mid x) = \frac{P(x \mid \alpha, \beta, \sigma) P(\alpha, \beta, \sigma)}{\iint P(x \mid \alpha, \beta, \sigma) P(\alpha, \beta, \sigma) d\alpha d\beta d\sigma}$$

Things get gnarly. This is the black-box step.

We don't perform this integral calculus.

Insead, we rely on Markov-chain Monte Carlo simulation to get samples from the posterior.

Those samples will provide a detailed picture of the posterior.

## Finally, let's fit a model

### An example: Height and Weight by Sex

dav	davis							
#>	#> # A tibble: 199 × 5							
#>		sex	weight	height	repwt	repht		
#>		<fctr></fctr>	<int></int>	<int></int>	$\langle int \rangle$	$\langle int \rangle$		
#>	1	М	77	182	77	180		
#>	2	F	58	161	51	159		
#>	3	F	53	161	54	158		
#>	4	М	68	177	70	175		
#>	5	F	59	157	59	155		
#>	6	М	76	170	76	165		
#>	7	М	76	167	77	165		
#>	8	М	69	186	73	180		
#>	9	М	71	178	71	175		
#>	10	М	65	171	64	170		
#>	# .	with	189 m	ore rows	5			

```
# Mean-center height
mean(davis$height)
#> [1] 170.5879
davis$heightC <- davis$height - mean(davis$height)</pre>
m <- glm(weight ~ heightC * sex, davis, family = gaussian())</pre>
m %>% summary() %>% coef() %>% round(3)
#>
             Estimate Std. Error t value Pr(>|t|)
#> (Intercept) 60.558 1.099 55.081 0.000
#> heightC 0.623 0.135 4.626 0.000
#> sexM 7.949 1.710 4.648 0.000
#> heightC:sexM 0.373 0.190 1.964 0.051
```

Stan: a probabalistic programming language / MCMC sampler RStanARM: RStan Applied Regression Modeling

- Batteries-included versions of common regression models.
- glm -> stan\_glm, glmer -> stan\_glmer.
- CRAN page is very good! They have lots of detailed vignettes!
- Proper successor to the arm package.

#### library(rstanarm)

- #> Loading required package: Rcpp
- #> Warning: package 'Rcpp' was built under R version 3.3.3
- #> rstanarm (Version 2.14.1, packaged: 2017-01-16 18:47:11 UTC)
- #> Do not expect the default priors to remain the same in future rsta
- #> Thus, R scripts should specify priors explicitly, even if they are j
- #> For execution on a local, multicore CPU with excess RAM we recomme
- #> options(mc.cores = parallel::detectCores())

• So... hard-code the priors.

We have to use stan\_glm().

stan\_lm() uses a different specification of the prior.

By default, it does sampling with 4 MCMC chains. Each "chain" explores the posterior distribution from random starting locations.

- Each chain is 2000 samples, but the first half are warm-up samples.
- Warm-up samples are ignored

```
stan_model <- stan_glm(</pre>
  weight ~ heightC * sex,
  data = davis.
  family = gaussian,
  # RStanARM rescales predictor variables and priors use that scaling
 prior = normal(0, 5),
  prior_intercept = normal(0, 10)
#>
#> SAMPLING FOR MODEL 'continuous' NOW (CHAIN 1).
#>
#> Chain 1, Iteration: 1 / 2000 [ 0%]
                                            (Warmup)
#> Chain 1, Iteration: 200 / 2000 [ 10%]
                                            (Warmup)
#> Chain 1, Iteration: 400 / 2000 [ 20%]
                                           (Warmup)
#> Chain 1, Iteration: 600 / 2000 [ 30%]
                                            (Warmup)
#> Chain 1, Iteration: 800 / 2000 [ 40%]
                                            (Warmup)
                                            (Warmup)
#> Chain 1, Iteration: 1000 / 2000 [ 50%]
#> Chain 1, Iteration: 1001 / 2000 [ 50%]
                                            (Sampling)
#> Chain 1, Iteration: 1200 / 2000 [ 60%]
                                            (Sampling)
#> Chain 1, Iteration: 1400 / 2000 [ 70%]
                                            (Sampling)
                                                                    84
#> Chain 1, Iteration: 1600 / 2000 [ 80%]
                                            (Sampling)
```

#### Printing the model

```
stan_model
#> stan_qlm(formula = weight ~ heightC * sex, family = gaussian,
#> data = davis, prior = normal(0, 5), prior_intercept = normal(0,
#>
         10))
#>
#> Estimates:
#>
   Median MAD_SD
#> (Intercept) 60.6 1.1
#> heightC 0.6 0.1
#> sexM 7.9 1.7
#> heightC:sexM 0.4 0.2
#> sigma 8.0 0.4
#>
#> Sample avg. posterior predictive
\#> distribution of y (X = xbar):
#> Median MAD SD
#> mean PPD 65.3 0.8
```

#### One note

Predictors are centered and rescaled internally by rstanarm, so our priors are on the standardized scale.

 normal(0, 5) is a distribution of effect sizes with mean 0 and SD 5

See ?rstanarm::priors, esp. the autoscale argument.

```
prior_summary(stan_model)
#> Priors for model 'stan_model'
#> ------
#> Intercept (after predictors centered)
#> ~ normal(location = 0, scale = 10)
#> **adjusted scale = 266.87
#>
#> Coefficients
#> ~ normal(location = [0,0,0], scale = [5,5,5])
#> **adjusted scale = [ 7.5,133.4, 11.8]
#>
```

#### Getting a summary from the model

```
#> stan_glm(formula = weight ~ heightC * sex, family = gaussian,
     data = davis, prior = normal(0, 5), prior_intercept = normal(0,
#>
#>
         10))
#>
#> Family: gaussian (identity)
#> Algorithm: sampling
#> Posterior sample size: 4000
#> Observations: 199
#>
#> Estimates:
                     sd 2.5% 25% 50%
                                             75%
#>
                mean
#> (Intercept) 60.6 1.1 58.4 59.8 60.6 61.3
#> heightC
              0.6
                      0.1 0.4 0.5 0.6 0.7
#> sexM
              7.9
                      1.7 4.4 6.8 7.9 9.1
                      0.2 0.0 0.2 0.4 0.5
#> heightC:sexM 0.4
              8.1
                      0.4 7.3 7.8 8.0 8.3
#> sigma
#> mean_PPD
             65.3
                      0.8 63.7 64.8 65.3 65.9
                                                         87
#> log-posterior -708.6 1.6 -712.6 -709.4 -708.3 -707.4
```

- Split into estimation and diagnostic information
- mean\_PPD is the predicted value for a completely average observation

#### The cut to the chase plot

Here is what classical linear regression does.



#### Here is what Bayesian linear regression does



# **Inspecting posterior samples**

#### Looking at the posterior parameter samples

Coerce to a data-frame. Columns are parameters. One row per posterior sample.

```
samples <- stan_model %>% as.data.frame() %>% tbl_df()
samples
```

#> # A tibble: 4,000 × 5

#>		`(Intercept)`	heightC	sexM	`heightC:sexM`	sigma
#>		<db1></db1>	<dbl></dbl>	<dbl></dbl>	<dbl></dbl>	<dbl></dbl>
#>	1	59.95677	0.5506608	9.517326	0.5270369	8.440430
#>	2	60.02179	0.5898664	8.466223	0.5210752	8.342935
#>	3	59.55219	0.5749104	8.013311	0.5420474	7.766122
#>	4	60.26689	0.6200884	8.822269	0.3888026	8.420006
#>	5	61.14721	0.6210841	7.166503	0.4254251	8.429904
#>	6	60.98669	0.7016688	7.178697	0.4527272	8.795731
#>	7	59.72132	0.5395581	9.325594	0.5446949	7.245603
#>	8	60.49143	0.6660482	9.162610	0.3693488	7.797503
#>	9	62.34006	0.7063126	4.022597	0.5697835	8.107349
#>	10	62.06608	0.6769759	4.352102	0.5321317	8.109990
#~	#	with 2 000				

#> # ... with 3.990 more rows

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Any stats that can describe a distribution can describe the model's parameters now. Mean, median, skew, quantiles, etc.

#### Looking at the posterior parameter samples



Figure 9: Histogram of height effect.

If we believe there is a "true" value for a parameter, there is 90% probability that this "true" value is in the 90% interval, given our model, prior information, and the data.

The 90% interval contains the middle 90% of the parameter values.

There is a 5% chance, says the model, the height parameter that generated the data is below the 5% quantile.

<pre>posterior_interval(stan_model)</pre>						
#>		5%	95%			
#>	(Intercept)	58.72978002	62.4138859			
#>	heightC	0.40117962	0.8455608			
#>	sexM	5.01139335	10.7527402			
#>	heightC:sexM	0.05973589	0.6872728			
#>	sigma	7.42828134	8.7304518			

# This is where I toured launch\_shinystan(stan\_model)
# and did some other stuff.

# My experience with this framework

The models provide intuitive results.

- When we misinterpret *p*-values or confidence intervals, we usually are interpreting them in a Bayesian way.
- Bayesian uncertainty intervals are what we want from confidence intervals.

Bayesian models quantify uncertainty.

- Basically, if a classical model can estimate or predict something about the data, the Bayesian model can estimate a distribution for that thing too.
- Bayesian models are generative, and the posterior predictive distribution (which simulates fake data using the model) is a useful tool.

Bayesian models incorporate prior information.

- That information can be weak, moderate or strong.
- I don't say "prior beliefs" because that sounds too subjective.
- All models make assumptions and prior information, and priors make that information explicit.

Bayesian models are flexible.

- This course captures a bag of tricks (*t*-tests, ANOVA, ANCOVA, mixed effects) under a general framework (it's all regression).
- Bayesian regression incorporates even more tricks (missing data imputation, measurement error models, robust error models) into the framework.

Bayesian models have computational benefits.

- Multilevel models with lots of random effects probably won't converge.
- But some weak prior information will nudge the models in the right direction and make the models work.

It's different.

- People are really used to significance testing and *p*-values, so you have to do more hand-holding when explaining results.
- You don't get to say *significant* anymore. (I use *plausible* and *credible*.)
- People have misconceptions about subjectivism and bias.

More work before and after modeling.

- You need to specify priors for your parameters.
- Your model is a distribution, so you have to do a bit more work wrangling the data.

It takes longer.

- Classical models solve an optimization problem and provide a single set of parameter estimates.
- MCMC sampling explores the space of parameter values and provides thousands of parameter estimates.
- It can take a few hours to fit a complicated multilevel model.

It's not a cure-all. There are still insecurities.

- It's statistics and people can still misunderstand the methods and models.
- A motivated *p*-hacker can still exploit Bayes factors, which is why I won't discuss them.

These are some older slides on good resources for learning about Bayesian statistics.

https://cdn.rawgit.com/tjmahr/MadR\_RStanARM/master/ 04-learning-more-rpubs.html