

Introduction to classification

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Contents

Classification

k-nearest neighbours classifier

Metrics

Cost-benefit analysis

Classification

Regression versus classification

Regression

Aim Predict a **continuous** value

Loss How 'off' (numerically) our predictions are

Classification

Aim Predict a **class**

Loss How 'inaccurate' the predicted classes are

***k*-nearest neighbours classifier**

***k*-nearest neighbours classifier**

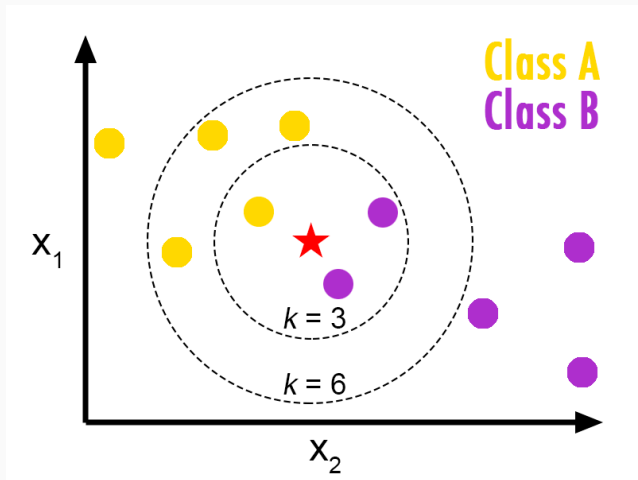
Given a new observation...

- Find the k 'most similar' training sample(s)
- Use the most common class among them as prediction

Questions

- How do we define similarity?
- How many neighbours do we use?

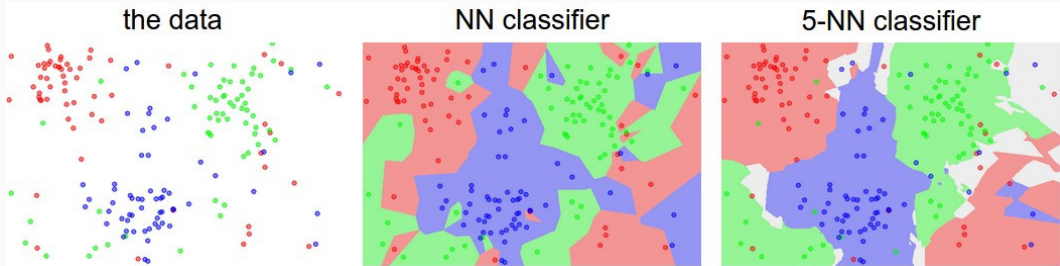
k-nearest neighbours classifier



From Burton DeWilde's blog

Choice of k

- Larger $k \rightarrow$ smoother boundaries, less ‘noisy’
- If $k = N$, we always predict the majority class



From *CS231n: Convolutional Neural Networks for Visual Recognition*

Minkowski distance

$$\left(\sum_i |x_i - y_i|^p \right)^{1/p}$$

$p = 1$ Manhattan distance $\sum_i |x_i - y_i|$

$p = 2$ Euclidean distance $\sqrt{\sum_i (x_i - y_i)^2}$

Weight of neighbours

Uniform weights

- All k neighbours contribute equally to the prediction
- Actual distance to each is ignored

Distance weights

- Contributions are weighted by $1/\text{distance}$
- Closer neighbours influence the prediction more

Curse of dimensionality

As the number of variables (coordinates) increases...

- The volume of the space increases
- Pairwise distances become more similar $\rightarrow$ sparsity
- Some samples have huge neighbourhoods $\rightarrow$ 'hubs'

Metrics

Classification accuracy

Classification accuracy

- Percentage of **correct** predictions
- Higher is better

Classification error

- Percentage of **incorrect** predictions (inverse of accuracy)
- Lower is better

Confusion matrix

		Predicted	
		1	0
Actual	1	 True positive	 False negative
	0	 False positive	 True negative

- Gives a better understanding of behaviour
- Can be used to define multiple performance metrics

Sensitivity and specificity

Sensitivity

(a.k.a. true positive rate)

$$\frac{\sum \text{True positive}}{\sum \text{Actual} = 1}$$

Specificity

(a.k.a. true negative rate)

$$\frac{\sum \text{True negative}}{\sum \text{Actual} = 0}$$

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Perfect sensitivity

- All sick identified as sick
- Negative test result definitely rules out disease

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Perfect specificity

- No healthy identified as sick
- Positive test result useful for ruling in disease

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Perfect sensitivity

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Perfect specificity

- No healthy identified as sick
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Can we maximise both at the same time?

‘Perfect’ border control

100% sensitivity

- ‘Everyone is a terrorist!’

'Perfect' border control

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- 'Everyone is a terrorist!'
- All terrorists are stopped → 100% sensitivity

'Perfect' border control

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- 'Everyone is a terrorist!'
- All terrorists are stopped $\rightarrow$ 100% sensitivity
- No one can enter the country! $\rightarrow$ 0% specificity

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100% specificity

- ‘No one is a terrorist!’
- All non-terrorists are allowed in → 100% specificity

‘Perfect’ border control

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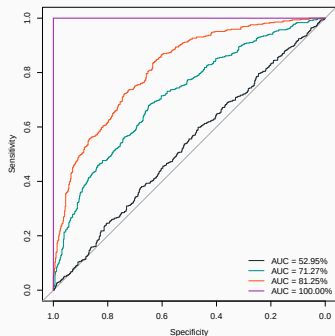
- ‘Everyone is a terrorist!’
- All terrorists are stopped → 100% sensitivity
- No one can enter the country! → 0% specificity

100% specificity

- ‘No one is a terrorist!’
- All non-terrorists are allowed in → 100% specificity
- All terrorists are also allowed into the country! → 0% sensitivity

ROC and AUC

Receiver Operating Characteristic (ROC) curve

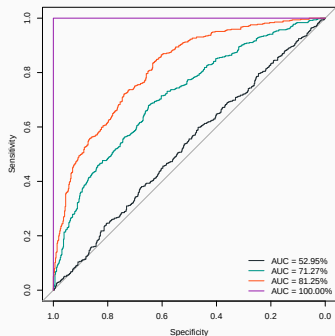


Sensitivity vs (1 – specificity)

→ TP rate vs FP rate

ROC and AUC

Receiver Operating Characteristic (ROC) curve



Sensitivity vs (1 – specificity)
→ TP rate vs FP rate

Area Under the Curve (AUC)

- Probability that $\text{Prediction}(\text{actual } 1) > \text{Prediction}(\text{actual } 0)$
- Random guess
→ AUC = 50% (diagonal)
- Higher is better

Cost-benefit analysis

Cost-benefit analysis

- Assume that the four possible outcomes of a classification problem have (numerical) **benefits and costs**
 - > 0 desirable (e.g. profit)
 - $= 0$ neutral
 - < 0 undesirable (e.g. loss)
- These 'benefits and costs' needn't be symmetrical

Planning an outdoor activity

You have 20 people enrolled in an outdoor activity paying £30 each

- Before the activity, you check the weather forecast and either:
 - Go ahead, which costs you £5 per participant
 - Cancel and refund the participants in full
- If you decide to go ahead, the day of the activity it will either:
 - Be sunny, in which case you get to keep the profit
 - Rain, in which case you'll have to refund the participants in full

What is the 'benefits and costs' matrix?

Planning an outdoor activity

Free weather forecast

		Forecast	
			
Actual		20%	20%
		10%	50%

Weather forecast costing £15

		Forecast	
			
Actual		30%	5%
		10%	55%

- What are the sensitivity and specificity?
- What is the expected profit?